

Russell Williams

Design Animator
Technical Artist

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Profile

- 5 years of experience completing animation projects for university and contract work
- Fluent in multiple aspects of asset creation from mesh to inception - modeling, rigging, and animation
- Experience in game and film pipeline production and implementation

Skills

- Technical Artist:
2D/3D Key-Frame Animation; Unreal Character Blueprints; Character Rigging, Hard Surface Modeling and Cinematography
- Software:
Unreal Engine 4; Autodesk Maya; Adobe After Effects, Photoshop, Premiere; Vicon Blade Motion Capture

Experience

UTD – Dir of Photography/Project Director – 2 animated short films 2020-2021 **Richardson, TX**
As the director of photography and director I am responsible for maintaining shot cohesion from different animators, producing storyboards, directing the placement of assets while tasking the team and myself to adhere to strict deadlines – Also developed rigging controls, animated several shots, sourced music and sound.

Central Michigan University – Character Rigger 2018 **Dallas, TX**
I was employed to work as the main character rigger while closely engaging with the modelers, animators, and director, for a game level developed by CMUs learning through games and simulation program.

UTD - Main Character Rigger – Panopticon Game 2017 – 2018 **Richardson, TX**
Interviewed and selected as main character rigger, working closely with the animator and project director on a team of 11 to produce playable game levels in Unity and Unreal – Animated and rigged both character and mechanical assets.

Tourit Media – Digital Animator and Film Editor 2016 **Dallas, TX**
I was responsible for animating and editing a promotional film for an augmented reality production team involved in new development real estate assets and projects undergoing renovation.

Professional Experience while attending school

MarineMax - Accounts Receivables and Warranty Admin 2017 – Present **Lewisville, TX**
I am responsible for composing analytical research for creative monetary solutions while working closely with foreign and domestic teams from my company and our manufacturers. I also write Excel scripts to track company metrics, linked to graphic representations.

MarineMax – Assistant Parts Manager 2013 – 2017 **Lewisville, TX**
I was responsible for managing ticket queues for communicating effectively with customers and manufacturers regarding project status while analyzing sales, expenses, and inventory monthly to maintain profit goals - acted as liaison between the parts department and store operations

Education

University of Texas at Dallas: 4.0 GPA

Currently on the last semester working towards my MFA in Arts, Technology, and Emerging Communications

Texas Christian University:

Bachelor of Science in Political Science with an emphasis on Latin America and the Middle East.